

# MOHOCOLA

## Missouri 4-H Homegrown Community Leaders Project

### Videoconference Between Sites November 22, 2010



*This material is based upon work supported by the Cooperative State Research, Education, and Extension Service, U.S. Department of Agriculture, under Agreement No. 2008-45201-04715. Any opinions, findings, conclusions, or recommendations expressed in this publication are those of the author(s) and do not necessarily reflect the view of the U.S. Department of Agriculture.*

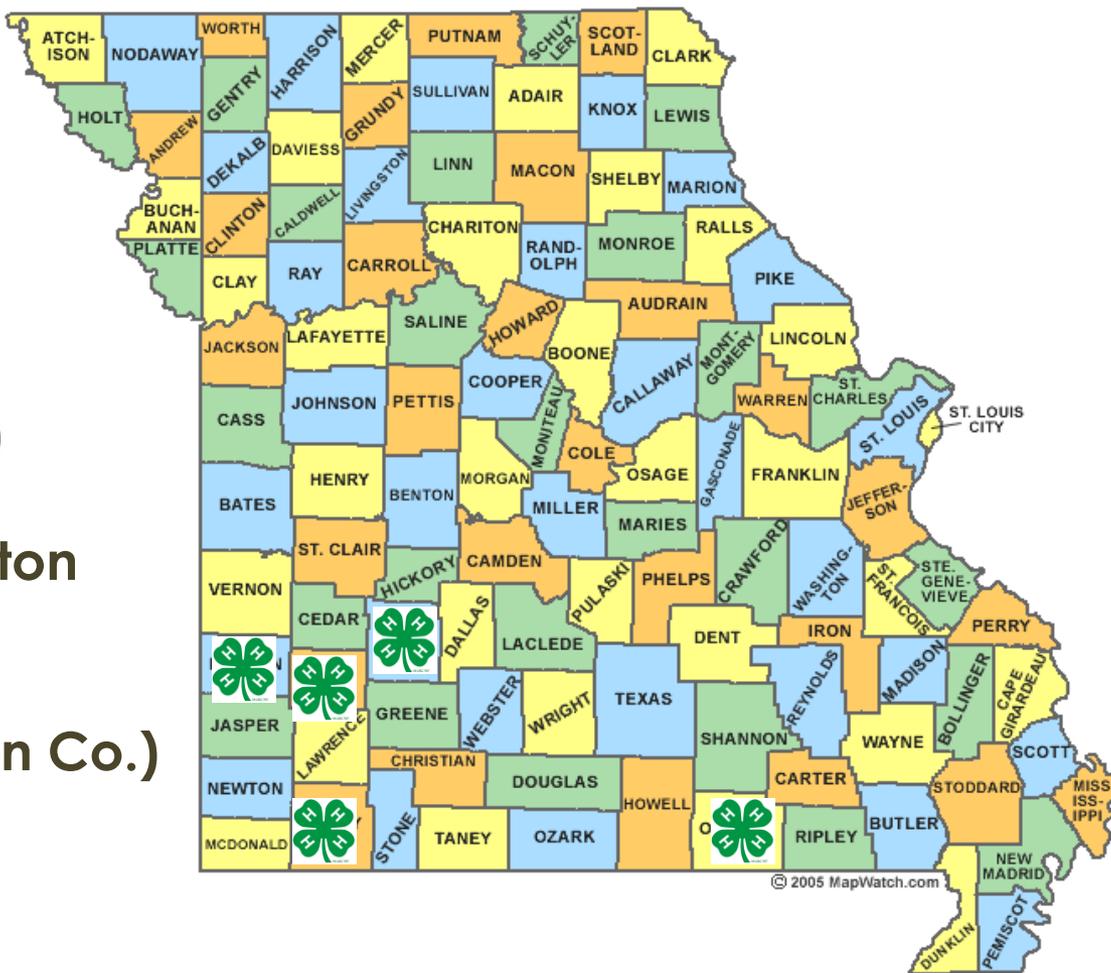
# **Videoconference**

- **Welcome/introductions**
- **Team building activities**
- **Project updates**
- **Youth Summit sneak-peak**
- **Big visions and silly faces**
- **EYSC resources/grant update**
- **Discussion/wrap-up**

# USDA Funded Sites

## Engaging Youth, Serving Community

- Cassville, Exeter, and Purdy (Barry Co.)
- Lamar (Barton Co.)
- Greenfield (Dade Co.)
- Pleasant Hope & Brighton (Polk Co.)
- Alton & Thayer (Oregon Co.)



# Welcome/Introductions

- **State Core Team:**
  - Natalie Quade (Boone Co. 4-H)
  - LaKrista Souders (Boone Co. 4-H)
  - Johanna Reed Adams (CD Extension, MU)
  - Steve Hennes (4-H Center, MU)
- **Evaluation:**
  - MaryJo Moncheski (MU)
- **Guest Trainers:**
  - Cameron Webb (Boone Co. 4-H)
  - Sara Weidner (Mizzou 4-H)
  - Rajaye Smith (Mizzou 4-H)
  - Paige Selman (Boone Co. 4-H)

# Welcome/Introductions

- Name your favorite food at Thanksgiving.
- Complete the following sentence:  
“Our EYSC project team is like [favorite food] because...”



**Team Building Time!**

# What's in the Bag?

## ROUND 1:

- Pass around a bag of items to each person. Pull one item out of your bag.
- Now every one stand up and freely move around the room and begin trading items with your neighbors, one at a time.
- The object of the game is to collect all of the same item in your bag (i.e. collect all the Tootsie Rolls) and to give all your other items away to others.
- You can only trade one item at a time – give one, receive one.
- Once you have achieved the goal, have a seat.
- Let's see which team can accomplish it first!!



# What's in the Bag?

## ROUND 2:

- Everyone should have a bag full of the same item (i.e. a bag of rocks, etc).
- Now, stand up and move freely around the room again, beginning to trade items with your neighbors, one at a time.
- The object of the game is to collect one of each item back in your bag and to give away all the other items to others (i.e. you should have 7 different items when done).
- Remain standing until everyone in the group has achieved the goal, then take a seat.
- Let's see which team can accomplish this first!!



# What's in the Bag?

## QUESTIONS:

- **What happened? Were you able to succeed as an individual?  
As a team?**
- **What did you find challenging about this activity?**
- **Did team members work out a solution when confronted with a  
problem or dilemma?**
- **How was Round 2 different than Round 1?**



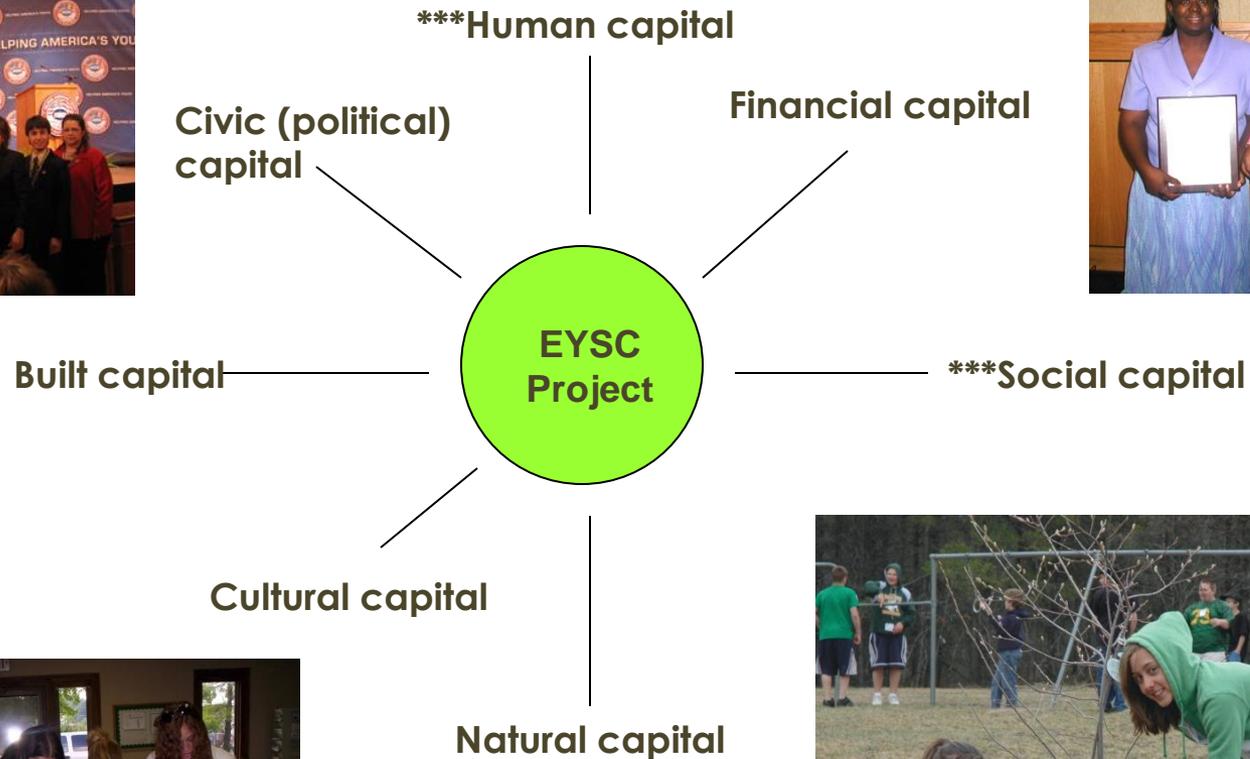
# What's in the Bag?

## APPLICATION:

- Think about the project you are doing in the community.
- How do the items in the bag represent things you are helping others in the community to build?
- How do the items in the bag represent things you and your team mates are building through your project experience?



# Community Capitals



**\*\*\* All EYSC projects**

# Project Updates



## GUIDELINES:

- **Huddle up and prepare a brief update on your EYSC project.**
- **Assign each group member one of the following talking points:**
  1. **Issue – the community issue your EYSC team is taking on**
  2. **Big “a-ha” – awareness you have built about the issue and the community**
  3. **Partners – what groups in the school and community are you working with**
  4. **Milestones – what are the 3 biggest things you has accomplished so far**
  5. **Challenges – what is the hardest challenge you face**
  6. **Resources – what could you use the most right now**
  7. **Next step – what is the next thing you are planning to do in 2010 or 2011**

**Team Building Time!**

# Take the ARChallenge!



## INSTRUCTIONS:

- Find the bag with poster board pieces and paper clips.
- Fold and clip the pieces into 7 hollow triangular blocks.
- Now stand up and huddle around the the puzzle.
- The object of the game is for your group to assemble an interconnected structure that resembles the St. Louis Gateway Arch. The Arch must use all 7 pieces and remain free-standing when you are done!



# Take the ARChallenge!



## APPLICATION:

- Just like the St. Louis Gateway Arch, a youth-adult partnership requires equal commitment and contributions on the part of youth and adults.
- The “structure” cannot stand unless both sides are leaning toward the other and contributing to the goal.
- The end result is a stronger group that can accomplish more than either could do alone!
- Discuss how your EYSC team is like an ARCH:
  - What are your strong points as a team?
  - Where could things be stronger?
  - Is the partnership balanced between youth and adults?
  - Are any adjustments needed?

# Youth Summit Sneak-Peak



*Youth Motivational Speaker  
Travis Lloyd w/ Special Guest  
"Wisdom Beyond Words"*



# Youth Summit Sneak-Peak

- **“Standing Up, Standing Out, Standing Together!”**
- **March 4-6, 2011 (Friday eve to Sunday mid-day) on Lake of the Ozarks**
- **Statewide weekend retreat for youth-adult partnerships (team registrations)**
- **Cost is \$110.00 per person. Partial scholarships and EYSC funding can assist with costs.**
- **All MOHOCOLA teams invited to participate in entire weekend as an energizer (present EYSC projects during Sat. workshop session and evening poster gallery). Also help plan an EYSC spring/summer celebration!**

# Big Visions and Silly Faces

This final activity has two parts:

1. First, use flip chart paper, notebook pages, chalkboard, or whatever you have to draw a picture of your group's dream (or vision) for the EYSC project in 2011. What would you like to see happen in the community? What issue or problem would you like to solve? (Remember: use good "recording" skills as introduced at the training!)
2. Second, experiment with the web cam "features" to add strange hats or silly faces to your group. Prepare a quick, not-to-serious presentation of your group's vision using one or more of the web cam avatar faces!



# EYSC Resources/Grant Update

- **Team Resources/Curriculum**
- **EYSC surveys due Dec. 31**
  - Project skills survey (all youth/adult core team members)
  - Project outcomes survey (1 youth/1 adult core team, 1 youth/1 adult community)
- **EYSC year-end reports/renewal applications**
  - Due Dec. 10, 2010
- **Extension of grant funds through May 2010**
  - No 2011 funding until 2010 funds are spent

**Questions?**



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